Graffiti film transcript

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| Audio | Visual |
| Sinister music begins | A dark, smoky rail depot fades into view. |
| Sinister music continues | A pair of eyes open in the dark shadows, looking from side to side. |
| Sinister music continues | A cartoon figure comes out of the dark, masked and wearing a hoodie. As he peeks around a corner, graffiti appears on the wall behind him as a visual effect. |
| Music goes up a gear into fast drum and bass | He sneaks and ducks under some windows, graffiti appearing on the wall behind him. |
| Drum and bass continues | Once clear of the windows, he stands up and runs and jumps to climb a wall. |
| Drum and bass continues | He climbs to the top of the wall, jumping between walls on either side, graffiti appears behind him. |
| Drum and bass continues | He runs along the top of a wall and then drops onto some wall mounted lights. He jumps on the top of three lights, making his way across and damaging them. |
| Drum and bass continues | Back on the ground, he runs and screeches to a halt, and is standing in front of big bare wall. |
| Drum and bass continues | He pulls a couple of spray cans out of his backpack, and sprays a big mural. |
| Drum and bass continues | As he stands back and surveys his work, he looks quickly to his right and is caught out. |
| Music comes to a halt and changes to a ringing, jarring tone | Dark black train carriages flash past the screen and knock him over, spinning through the air. He is glimpsed tumbling in the gap between each carriage. |
| Music fades | Once the train is passed, the cartoon figure is lying on the floor, either dead or seriously injured. A visual effect glitches and reveals him to be a real person, now lying severely hurt. |
|  | The end card appears with the Network Rail logo, and web links to Network Rail's social media pages. |